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Like the first edition, Hello World! Second Edition is not just for kids. While the tone is light and engaging, it doesn't "talk down" to the reader, and beginners of any age will love its readability and sense of humor. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning.

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Chapter 1. Getting Started · Hello World! Third Edition
Creating the Hello World Application with the GPE By Adam Tacy, Robert Hanson, Jason Essington, Ian Bambury, and Christopher Ramsdale This article from chapter 2 of GWT in Action, Second Edition explains how to use the Google Plugin for Eclipse to create a Hello World project, add a module, an EntryPoint and web page.

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Your second program, the number guessing game (listing 1.2), had all three of the basic elements: The input was the guesses the player typed in. The processing was the program checking the guesses and counting the turns. The output was the messages the program printed.

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